

# Proof Nets as Concurrent Processes

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# Logic and Interaction <sup>TM</sup>

Links between LL and concurrency are obvious from the start:

- ▶ Proof nets as a parallel syntax
- ▶ Abramsky 90's: Computational Interpretations of LL ...
- ▶ Bellin & Scott 1994: LL and  $\pi$ -calculus

Polarisation is a crucial notion:

- ▶ Focalisation, LLP ...
- ▶ Interactive interpretations (games, ludics)

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## *Framework*

Concurrent Nets — *calculus and graphical syntax*

LL $\updownarrow$  — *linear logic with explicit polarities*

## *Translation of proof nets*

Encoding of nodes

Simulation — *cut elimination vs communication*

Correctness criterion — *a typing for processes*

## *Reducing the translation*

Focalisation — *reducing inside proofs*

Reduced translation — *nothing but shifts remains*

## The calculus of solos

The agents of the calculus of solos are defined as

$\mathbf{P} := \mathbf{0}$	empty process
$(\mathbf{P} \mid \mathbf{P})$	parallel composition
$\bar{\mathbf{u}}(\tilde{\mathbf{x}})$	emission
$\mathbf{u}(\tilde{\mathbf{x}})$	reception
$\nu \mathbf{x}.\mathbf{P}$	scoping
$!\mathbf{P}$	replication

The reduction works by **fusion** as:

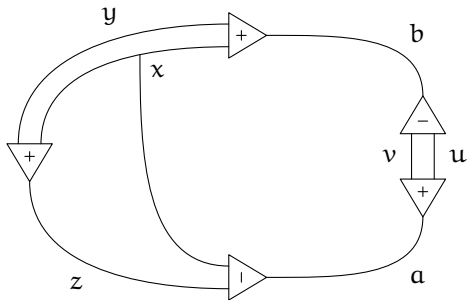
$$\mathbf{u}(\tilde{\mathbf{x}}) \mid \bar{\mathbf{u}}(\tilde{\mathbf{y}}) \mid \mathbf{P} \rightarrow \mathbf{P}[\tilde{\mathbf{x}} = \tilde{\mathbf{y}}]$$

# Graphical syntax

The process

$$\nu xyz.(a(yx) \mid \bar{z}(xy) \mid \bar{b}(yx) \mid b(uv) \mid \bar{a}(uv))$$

is represented as



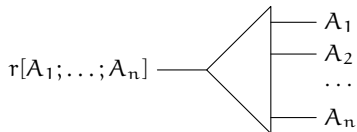
# Forms

The set of forms is defined by the following grammar:

$A ::= x \mid r[A; \dots; A]$  forms

$r ::= s \mid \cdot \mid \sharp$  replicability flags

Forming rule:



If  $u$  crosses a box, its form is  $\sharp[\dots]$

## LL with explicit polarities

The formulas of  $\text{MELL}\updownarrow$  are defined as:

$$\mathbf{P} := \mathbf{X} \mid \mathbf{P} \otimes \mathbf{P} \mid !\mathbf{N} \mid \downarrow\mathbf{N}$$

$$\mathbf{N} := \mathbf{X}^\perp \mid \mathbf{N} \wp \mathbf{N} \mid ?\mathbf{P} \mid \uparrow\mathbf{P}$$

Exponentials are (intuitively) decomposed into

$$!\mathbf{N} = \downarrow\sharp\mathbf{N} \quad \text{and dually} \quad ?\mathbf{P} = \uparrow\flat\mathbf{P}$$

where  $\sharp$  represents replicability and  $\flat$  represents multiplicity.

# MELL $\updownarrow$ — inference rules

axiom and cut	$\frac{}{\vdash X, X^\perp}$	$\frac{\vdash \Gamma, A \quad \vdash A^\perp, \Delta}{\vdash \Gamma, \Delta}$
multiplicatives	$\frac{\vdash \Gamma, P \quad \vdash Q, \Delta}{\vdash \Gamma, P \otimes Q, \Delta}$	$\frac{\vdash \Gamma, M, N}{\vdash \Gamma, M \wp N}$
exponentials	$\frac{\vdash ?\Gamma, N}{\vdash ?\Gamma, !N}$	$\frac{\vdash \Gamma, P}{\vdash \Gamma, ?P}$
contraction and weakening	$\frac{\vdash \Gamma, ?P, ?P}{\vdash \Gamma, ?P}$	$\frac{\vdash \Gamma}{\vdash \Gamma, ?P}$
shifts	$\frac{\vdash \Gamma, P}{\vdash \Gamma, \uparrow P}$	$\frac{\vdash \Gamma, N}{\vdash \Gamma, \downarrow N}$



## The principle

The translation is **polarised**:

positive formulas  $\rightarrow$  emissions

negative formulas  $\rightarrow$  receptions

and **typed**:

link of type  $A \rightarrow$  channel of form  $\llbracket A \rrbracket$

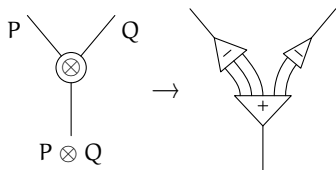
$$\llbracket A^\perp \rrbracket = \llbracket A \rrbracket$$

$$\llbracket P \otimes Q \rrbracket = \llbracket P \rrbracket \times \llbracket Q \rrbracket$$

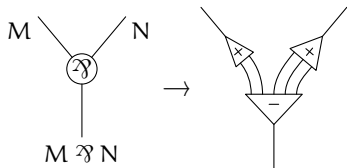
$$\llbracket \downarrow N \rrbracket = \llbracket \llbracket N \rrbracket \rrbracket$$

$$\llbracket !N \rrbracket = \llbracket \# \llbracket N \rrbracket \rrbracket$$

# The translation: multiplicatives

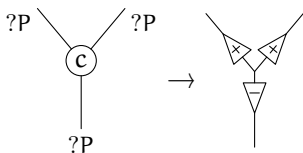


$$\frac{A \vdash \Gamma, a : P \quad B \vdash b : Q, \Delta}{\forall ab.(A \mid B \mid \otimes_{abc}) \vdash \Gamma, c : P \otimes Q, \Delta}$$

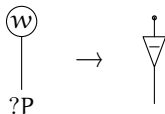


$$\frac{A \vdash \Gamma, a : M, b : N}{\forall ab.(A \mid \times_{abc}) \vdash \Gamma, c : M \times N}$$

The translation:  
contraction and weakening

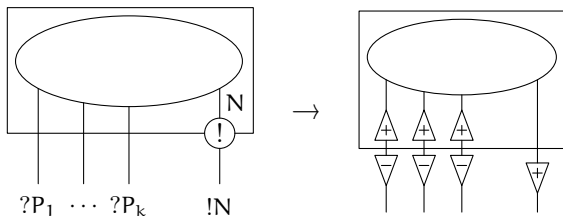


$$\frac{A \vdash \Gamma, a : ?P, b : ?P}{\forall ab.(A \mid c_{abc}) \vdash \Gamma, c : ?P}$$



$$\frac{A \vdash \Gamma}{A \mid \forall x.\bar{a}(x) \vdash \Gamma, a : ?P}$$

The translation:  
exponential boxes



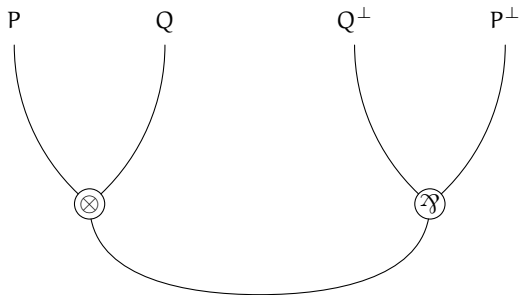
$$\frac{A \vdash a_1 : ?P_1, \dots, a_n : ?P_n, b : N}{\text{big stuff} \vdash a'_1 : ?P_1, \dots, a'_n : ?P_n, c : !N}$$

The translation:  
derelictions and shifts

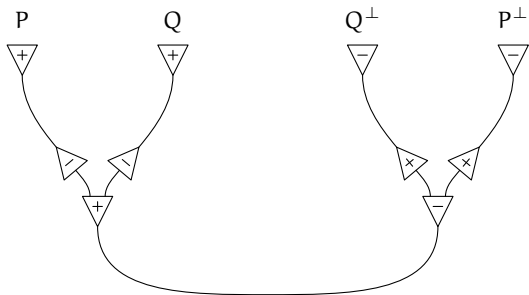
$$\begin{array}{c} |P \\ \textcircled{?} \\ |?P \end{array} \quad \begin{array}{c} |P \\ \textcircled{\uparrow} \\ |\uparrow P \end{array} \rightarrow \begin{array}{c} | \\ \nabla \\ | \end{array} \quad \frac{A \vdash \Gamma, a : P}{\forall a.(A \mid \bar{b}(a)) \vdash \Gamma, b : ?P}$$

$$\begin{array}{c} |N \\ \textcircled{\downarrow} \\ |\downarrow N \end{array} \rightarrow \begin{array}{c} | \\ \nabla^+ \\ | \end{array} \quad \frac{A \vdash \Gamma, a : N}{\forall a.(A \mid \bar{b}(a)) \vdash \Gamma, b : \downarrow N}$$

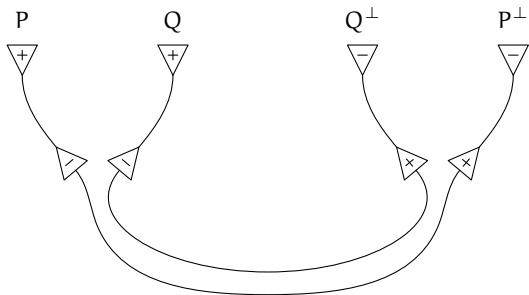
Simulation:  $\otimes/\mathcal{A}$



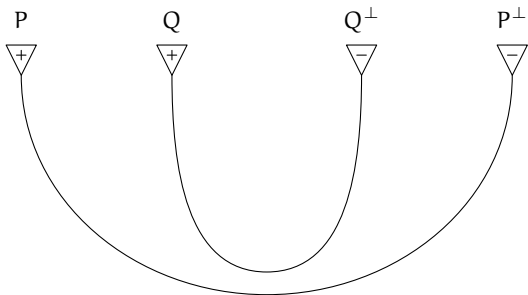
Simulation:  $\otimes/\mathcal{A}$



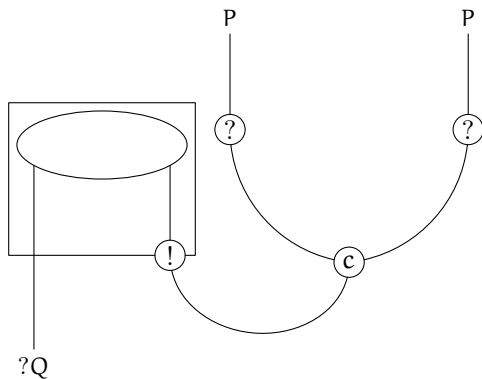
Simulation:  $\otimes/\mathcal{A}$



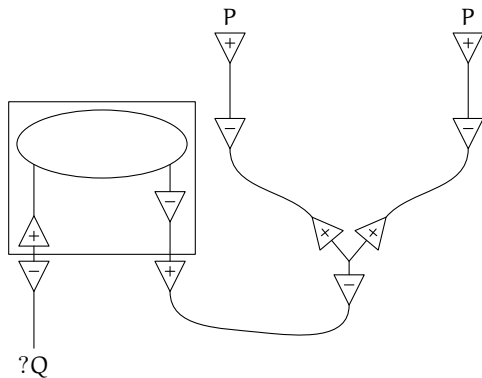
Simulation:  $\otimes/\mathcal{A}$



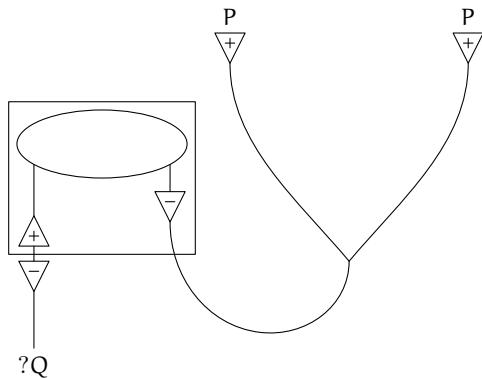
## Simulation: exponentials



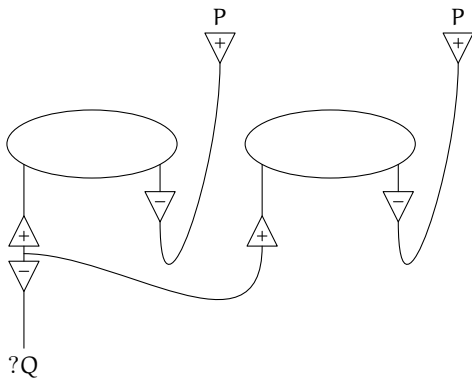
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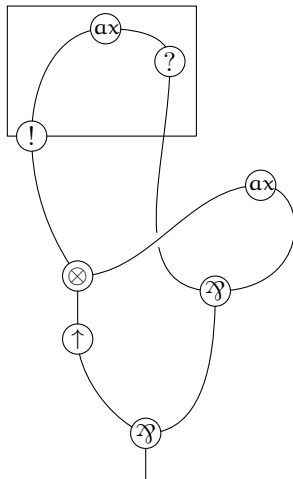


## Correctness criterion

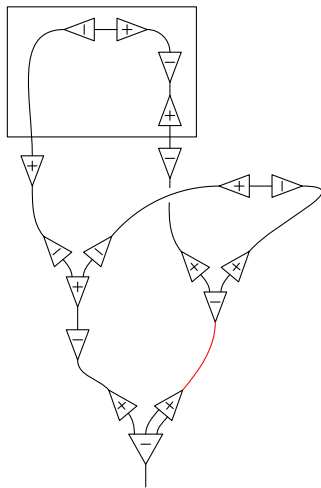
A process  $P$  is reduced from an  $\text{MELL}\updownarrow$  proof structure iff

- ▶  $P$  has a form  $f$
- ▶ every non-binary channel is  $\sharp$
- ▶ every channel is connected to one negative node
- ▶ if  $P$  has an action  $u(x)$  and  $f(u)$  is  $\sharp$ , then  $u$  crosses a box that contains  $u(x)$

## Reducing inside proofs

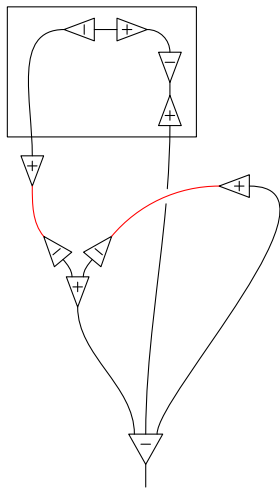


## Reducing inside proofs

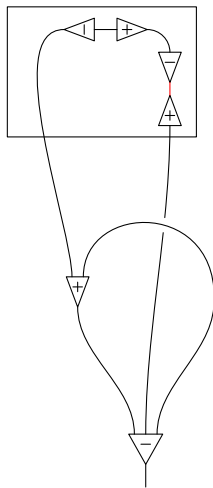




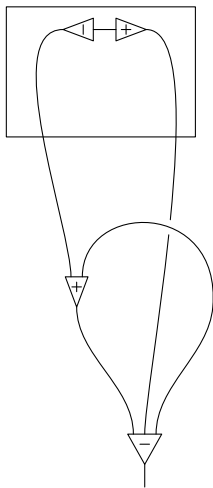
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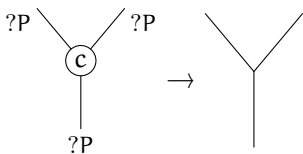


## Reducing inside proofs

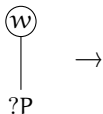




Reduced translation:  
contraction and weakening



$$\frac{A \vdash \Gamma, a : ?P, b : ?P}{A[a/b] \vdash \Gamma, a : ?P}$$



$$\frac{A \vdash \Gamma}{A \vdash \Gamma, a : ?P} \quad (\text{a is fresh})$$

## Reduced translation: derelictions and shifts

Negative shifts become emissions:

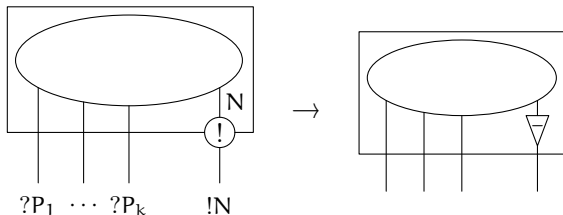
$$\begin{array}{c} | \\ \text{P} \\ | \\ \textcircled{?} \\ | \\ \text{?P} \end{array} \quad \begin{array}{c} | \\ \text{P} \\ | \\ \textcircled{\uparrow} \\ | \\ \uparrow\text{P} \end{array} \quad \rightarrow \quad \begin{array}{c} | \\ | \\ | \\ \text{+} \\ | \end{array} \quad \frac{A \vdash \Gamma, \tilde{a} : \text{P}}{\nu \tilde{a}. (A \mid b(\tilde{a})) \vdash \Gamma, b : \text{?P}}$$

Positive shifts become receptions:

$$\begin{array}{c} | \\ \text{N} \\ | \\ \textcircled{\downarrow} \\ | \\ \downarrow\text{N} \end{array} \quad \rightarrow \quad \begin{array}{c} | \\ | \\ | \\ \text{-} \\ | \end{array} \quad \frac{A \vdash \Gamma, \tilde{a} : \text{N}}{\nu \tilde{a}. (A \mid \bar{b}(\tilde{a})) \vdash \Gamma, b : \downarrow\text{N}}$$

## Reduced translation: exponential boxes

$!N$  is now translated as  $\sharp\downarrow N$ :



$$\frac{A \vdash a_1 : ?P_1, \dots, a_n : ?P_n, \tilde{b} : N}{!v\tilde{b}.(A \mid c(\tilde{b})) \vdash a_1 : ?P_1, \dots, a_n : ?P_n, c : !N}$$

## One word about ludics

A proof

$$\begin{array}{c}
 \frac{}{\vdash \uparrow P_1, \downarrow P_1^\perp} \quad \frac{}{\vdash \uparrow P_2, \downarrow P_2^\perp} \\
 \hline
 \frac{\vdash \uparrow P_1, \uparrow P_2, \downarrow P_1^\perp \otimes \downarrow P_2^\perp \quad \vdash \uparrow P_3, \downarrow P_3^\perp}{\vdash \uparrow P_1, \uparrow P_2, \uparrow P_3, \downarrow P_1^\perp \otimes \downarrow P_2^\perp \otimes \downarrow P_3^\perp} \\
 \hline
 \vdash \uparrow P_1 \wp \uparrow P_2 \wp \uparrow P_3 \wp \uparrow (\downarrow P_1^\perp \otimes \downarrow P_2^\perp \otimes \downarrow P_3^\perp)
 \end{array}$$

A dessin

$$\frac{\frac{\vdots}{\xi_{01} \vdash \xi_1} \quad \frac{\vdots}{\xi_{02} \vdash \xi_2} \quad \frac{\vdots}{\xi_{03} \vdash \xi_3}}{\vdash \xi_0, \xi_1, \xi_2, \xi_3} \\
 \hline
 \xi \vdash$$

A dessein

$$\frac{\mathfrak{F}ar_{\xi_{01} \vdash \xi_1} \quad \mathfrak{F}ar_{\xi_{02} \vdash \xi_2} \quad \mathfrak{F}ar_{\xi_{03} \vdash \xi_3}}{(+, \xi_0, \{1, 2, 3\})} \\
 \hline
 (-, \xi, \{0, 1, 2, 3\})$$

## What we have

A pleasant translation of proof nets

- ▶ that knows about focalisation
- ▶ reminiscent of ludics and game semantics

A natural notion of typing that

- ▶ captures proof structures
- ▶ ensures strong normalisation

## What comes next

Several topics not discussed here:

- ▶ The additives (not so nice)
- ▶ Typed  $\lambda$ -calculus
- ▶ Realisability and phase semantics

Ongoing work and directions:

- ▶ More links with ludics and games
- ▶ What about LLP and  $\lambda\mu$ -calculus ?
- ▶ Questions of sequentialisation

Thanks for coming.